

Unified business workflows

for physical and digital assets

RON PEETERS, executive vice president of Xytech Systems Corporation, reports.

The broadcasting industry and its content providers are increasingly utilizing file-based media ("digital media") from acquisition through post production, distribution and delivery. This trend has affected how they manage media assets and associated production, post production, and distribution workflows.

As the industry transforms from physical to digital assets, opportunities open up to generate incremental revenues and service new distribution channels with content customization and asset repurposing. It means quicker time to market through electronic delivery while increasing productivity and elevating ROI.

However, physical assets will be around

for a long time as huge libraries have been built over many decades. Often it makes financial sense to only digitize the most popular titles that are in high demand while maintaining the majority of the assets as physical media. There is also a preservation and recovery consideration since physical assets are a proven industry standard with a well-developed global infrastructure.

Integrated physical and digital asset management

Most physical and digital media assets, including their metadata, have a tendency to be managed separately by disparate library applications, one for the physical assets, one for the digital assets, and perhaps another separate database for metadata. This makes it difficult to create

> transparent access and feder-

of physical and

assets – even

though from a

business workflow

From a broadcast-

ing perspective, it

does not matter

if an asset is in

physical media

or digital me-

dia, as long as

it can be found,

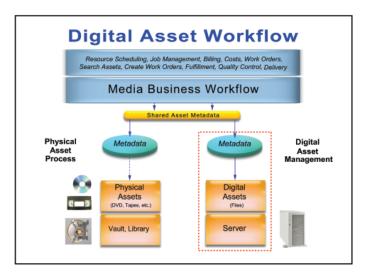
repurposed, and

delivered out.

standpoint there is little difference.

file based media

ated management



Most broadcasters and content providers have a need to automate workflows, where applicable, via enhanced workflow and process management tools; integrate workflow solutions with autonomous and semi-autonomous production and postproduction systems; and integrate workflow solutions with digital asset management (DAM) and media asset management (MAM) systems.

Digital asset management versus digital asset workflow

The most common response to handling digital media has been to deploy a digital asset management (DAM) system. Such DAM systems provide a central repository for digital files and can archive, search, and retrieve digital content. However, DAM systems have a tendency to be digital-asset centric and support digital assets only. While they are increasingly integrated with core systems through APIs for data sharing, they have minimal to no business workflow integration.

In talking with international broadcasters, major television networks, studios, and larger postproduction houses, the consensus is that DAM systems have great capabilities for storing and maintaining digital assets, but fall short in handling the integration with the daily business workflows and project logic. What they need are business process capabilities that can extend from physical assets to digital assets – or so called digital asset workflows (DAW).

A DAW system provides the integration between physical and digital asset management systems through transaction-based business workflow processes. Therefore, DAM systems and DAW systems complement each other, where the workflow and orders drive the job or project and can work with or retrieve assets from the DAM storage system.

Digital asset workflows

A DAW system automates almost the entire process from the start of the project to getting content ready for delivery. It not only allows the integration of digital and physical asset management systems but also ties the related business logic and workflow into the business operations. In a unified media business workflow, the asset metadata is shared for the physical and digital asset processes –



something everyone wants, but only a few have been able to effectively attain.

Features of a digital asset workflow include a central repository for digital and physical assets; global Web-client ordering system for all physical and digital assets; global media ordering system for all physical and digital assets; and a digital ordering system that manages, controls and monitors the entire process, as well as archives and delivers physical and digital assets. Advantages include:

Integration with any DAM system as the digital media repository.

• Integration of workflow processes via Web services across complementary applications from multiple vendors.

• Minimal complexity for execution and automation of the steps from order to job/project and media content delivery.

• Transparency and control over digital workflow steps (such as, ingest, transcode, and watermark).

• Flexible transition from physical to digital assets and manual to automated processes an end-to-end workflow process.

• Workflows agnostic to solution providers, thereby allowing media companies to maximize their current investments and automate their business workflows.

Deploying a DAW system leads to improved operations efficiencies, better asset utilization, elevated productivity, more timely delivery of media content, and better utilization of equipment and facilities.

Process automation opportunities

Being able to manage physical and digital asset libraries and related metadata from one unified workflow application is a major leap forward, and opens up significant opportunities for process automation, such as:

• Consolidating libraries and metadata. International broadcasters have traditionally been challenged with both acquisition of content and the management of enormous asset libraries. One of the largest broadcasters in the world has several million titles and is now going through a major project to consolidate physical libraries and related metadata for all these titles in a single company application. This forms the basis for further integration between the physical and digital asset workflows.

• Automating manual processes. Many organizations maintain media content schedules, digital files locations, and other work elements in a rudimentary manner. A major TV network has maintained its digital assets and non-linear business workflows with in-house developed software tools and manual efforts. Recognizing the synergy between digital and physical media, it is in the process of migrating its digital asset operations and on-air operations to be included in its core business workflow systems, which already handle the physical assets and linear business operations today.

• Integrating DAM systems into workflow. Most of the major studios have automated or are streamlining their media content business operations, which are centered on physical assets and business workflow, while deploying DAM systems for digital media. Starting in 2007 they are on a path to integrate their disparate DAM systems with a federated business workflow and asset management application. This means that processes that involve either physical or digital assets are driven through a unified media workflow.

• Integrating External workflows. With more unified workflows and asset management coming about, the next frontier is to automate and integrate with content providers. For example, one major studio has already tied its asset libraries and business workflows to its key vendors and not only has visibility into the vendors' libraries but also can initiate work orders and projects from within its system for these content providers.

The bottom line is that the world has been changing and technology is finally starting to catch up with how broadcasters and content providers would like their business to work: with an integrated, unified workflow approach towards physical and digital assets and uniform automation of business processes for media content acquisition, postproduction work, and content delivery. Such an agile infrastructure provides the ultimate foundation for timely delivery of media content to ever-changing existing and new revenue opportunities and distribution channels.